



2024 PHRF Championship

Notice of Race

August 17-18, 2024



1. ORGANIZING AUTHORITY

Bahia Corinthian Yacht Club (BCYC) is the organizing authority (OA) for the 2024 Performance Handicap Racing Fleet of Southern California (PHRF) Championship.

2. RULES

2.1 The Championship will be governed by the rules in the current Racing Rules of Sailing, (*RRS*), the rules of the Fleet in which the boat sails, and the Notice of Race, except as altered by the Sailing Instructions.

2.2 The current US Sailing Safety Equipment Requirements (USSER) for Near Shore shall apply.

3. ELIGIBILITY

3.1 Members of PHRF of Southern California who have a current valid PHRF Rating Certificate are eligible to enter the Championship.

3.2 One-Design boats are invited to race as a class provided a minimum of five (5) boats register to be in the same one-design class.

4. DIVISIONS/CLASSES

4.1 Boats may compete in either a Windward/Leeward Division or a Random Leg Division.

4.2 Classes within each Division will be established by the OA based on entries received.

4.3 A non-spinnaker class will be offered in the Random Leg Division provided a minimum of five (5) boats sailing without a spinnaker register in that Division.

5. ENTRY AND FEE

5.1 Registration is at <https://bcycracing.org/phrf-championship-regatta/>

5.2 The entry fee is **\$100**

5.3 Entries **MUST** be received prior to 1200 hours on August 16.

6. RACING AREA

The racing area will be in the Pacific Ocean between the Newport Pier and Oil Islands Emmy and Eva.

7. SAILING INSTRUCTIONS

Sailing Instructions will be available no later than one (1) week prior to the first race at <https://bcycracing.org/phrf-championship-regatta/>

8. SCHEDULE

8.1 FIRST WARNING

The first warning signal for both Divisions is scheduled for **1200** hours each day.

8.2 RANDOM LEG – One (1) Random Leg Course race is scheduled on Saturday and one (1) Random Leg Course race is scheduled on Sunday.

8.3 WINDWARD/LEEWARD – Three (3) Windward/Leeward races are scheduled on Saturday and two (2) Windward/Leeward races are scheduled on Sunday.

8.4 Race Committee may conduct more or fewer races on any day in order to complete the schedule in the event of adverse weather conditions or other unforeseen circumstances.

9. SCORING

9.1 RANDOM LEG COURSE - Scoring for Random Leg Course races will be based on a boat's **REGIONAL** RLC rating. The Time-On-Distance method of scoring will be used.

9.1.1 A boat's non-Spinnaker Offset will be applied **ONLY** to boats racing in a Non-Spinnaker class on the Random Leg course.

9.2 WINDWARD/LEEWARD COURSE - Scoring for Windward/Leeward races will be based on a boat's **REGIONAL** W/L Rating. The Time-On-Time method of scoring will be used.

9.3 The Class scores for each Division will be the sum of the boat's daily race scores. There are no throwouts. This changes *RRS A2.1*

9.4 A boat that did not start/compete, did not finish, did not finish within the Time Limit, was disqualified, or retired, shall be scored points for the finishing place **one more** than the number of **starters** in the boat's class. This modifies *RRS A5.2*

9.5 One (1) race in the Random Leg Division must be completed to constitute a series.

9.6 Two (2) races in the Windward/Leeward Division must be completed to constitute a series.

10. PRIZES

The following prizes will be given out after the last race:

10.1 Top 3 finishers in each class

10.2 Best Overall Windward/Leeward Division

10.3 Best Overall Random Leg Division

10.4 The Best Overall winners of each Division will be calculated using the Rinderle B table at:

<https://bcyrcracing.org/wp-content/uploads/2018/02/RINDERLE-B-1.pdf>

11. ADDITIONAL INFORMATION

11.1 For information, please contact the Race Administrator, Bahia Corinthian Yacht Club, 1601 Bayside Drive, Corona Del Mar, CA 92625, 949-644-9530.

11.2 Refer to the document “Additional Information” at
<https://bcyrcracing.org/phrf-championship-regatta/>

12. MOORING INFORMATION

Dock space may be available. Please contact the BCYC Waterfront Manager at 949-644-9530.